

DURATION	15 minutes — if it works well with your child, take as long as you want and repeat as often as you wish
AGE RECOMMENDATION	from 4 years on
KEY WORDS	memory, game, describing, extending language, storytelling, online
LANGUAGES OF THE ORIGINAL SOURCE	German. But this activity can be used in any language.
MATERIALS NEEDED	Internet access, speakers
AIM OF THE ACTIVITY	Train your sense of hearing. Combine images with audio. Strengthen narrative competence*.
PREPARATION FOR THE ACTIVITY	Open the AUDITORIX website, and explain to children what to do: “Listen to ten audios and find the matching images. On ten cards you will just see a symbol for a speaker, this is why you have to memorize the sound hidden behind the card. Which pictures and sounds match? Can you find out?” Click “→ Spiel starten” to start the game.
PROCEDURE	Children play a memory game with sounds and pictures. Transform the memory game in to a language support game. Describe with the children the sounds in all your languages. Together start telling little stories using as many sounds as possible or start telling little stories using some of the sounds. Try out different endings for your stories. Set your creativity free! Tip A very good way to start a story is with a personal experience.
SIGNIFICANT BENEFIT OF THE ACTIVITY	Describing sounds helps develop the lexicon*. Sounds are a wonderful way to start stories and storytelling. Story telling, revision of stories and retelling helps to develop narrative competence. (see Schulz 2012)
SOURCE OF THE ACTIVITY	<i>Multilingual Families</i> Project This activity was inspired by: Auditorix – Welt des Hörens. HTTP://WWW.AUDITORIX.DE/WELT-DER-GERAEUSCHE/GERAEUSCHE-MEMORY.HTML Schulz L., 2012, <i>Der Erzählkreis. Förderung von Erzählkompetenz in der Grundschule</i> , Linse: Uni Duisburg-Essen.